



Anime CROSSROADS

INDIANAPOLIS MARRIOTT EAST
FEBRUARY 21-23, 2020

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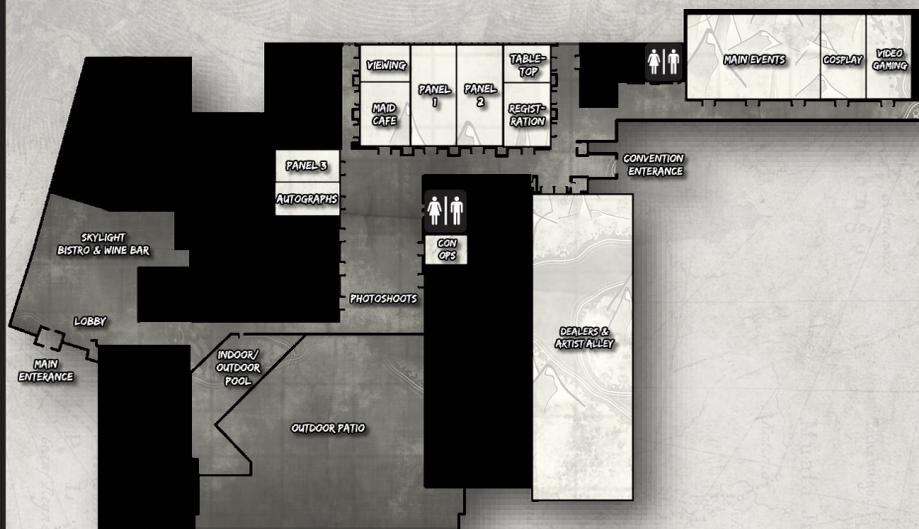
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MISSION STATEMENT

Anime Crossroads is dedicated to creating a broader awareness of, and appreciation for, Japanese animation by celebrating the richness of this art form. We hope to facilitate growth of the anime, manga and related industries of Indianapolis and beyond. In addition to providing a central event for fans and enthusiasts, Anime Crossroads seeks to become an entity for sharing and disseminating industry information. Anime Crossroads also provides the community and related industries the opportunity to network and conduct business.



CONVENTION MAP



HOURS OF OPERATIONS

	Registration	Dealers and Artists	Video Gaming	Tabletop
Friday	9:00a- 8:00p	2:30p- 7:00p	12:00p-2:00a	12:00p-2:00a
Saturday	9:00a- 8:00p	10:00a- 7:00p	10:00a-2:00a	10:00a-2:00a
Sunday	9:00a-12:00p	10:00a- 3:00p	10:00a-4:00p	10:00a-4:00p

LETTER FROM THE STAFF

Dear Anime Crossroads Attendees,

Ahoy mateys! Welcome aboard to year 11 of Anime Crossroads.

We have returned to our original location of the Marriott East, have two new and exciting events, and tons of surprises in store for you! This year is going to be one of our biggest years yet, as we saw over a 30% increase in pre-registration!

Thank you so, so much to everyone that bought a badge, booked a hotel room, or vended at our convention. And from the chair to the staff, a special thank you to each and every one of you for stepping up this year. We know it has been a big change this year, so we really appreciate you sticking with us through it all.

Have a wonderful weekend and we hope you to join us in 2021 for Year 12!

Sincere Regards,

The Staff of Anime Crossroads 2020

PS: Looking for information on Anime Crossroads 2021? Check out the QR Code Below:



VOICE ACTING GUEST: JEANNIE TIRADO

Jeannie Tirado is an LA-based voice actor, known for voicing Android 21 in Dragon Ball FighterZ, the newest Nexus hero Orpheus in Heroes of the Storm, Norman in The Promised Neverland, Saiko Intelli in My Hero Academia, Fana in Black Clover, Koala in One Piece, Baby Pan in Dragon Ball Super, Zera in Fairy Tail, Leila in Code Geass, Kanae in Tokyo Ghoul, and Sol in Smite amongst many more titles!



Raised in Orlando, Florida and classically trained in piano and voice, Jeannie got her start in the studio recording album vocals for artists— which turned into commercial voice over— which turned into anime and video game craziness!

She is now represented in Dallas and LA, and can currently be heard in national tv and radio commercials, on Disney XD, and even in the air as the pilots assist voice for a private British air charter!

Jeannie can't wait to announce what more madness she's gotten her voice into (announcements coming soon!) but is now having an absolute blast living her dream!

VOICE ACTING GUEST: NICOLAS ROYE



Born in New Jersey and raised in Louisiana, Nicolas Roye is an American actor known for voicing major roles in video games, anime, and animation.

Nicolas is recognized as the voice of many characters in anime and animated series, such as Chuya Nakahara in Bungou Stray Dogs, Shiui Uchiha in Naruto Shippuden, Mikey Kudo in Digimon Fusion, Arata Inanaki in Twin Star Exorcists, Randolph

& Amos in If It's For My Daughter I'd Even Defeat a Demon Lord, Masato Sanada in High School Prodigies Have It Easy Even In Another World, Star Wars Galaxy of Adventures and Star Wars Fun Facts, Legend of the Three Caballeros as Vomit, Subway Surfers as Jake, NFL Rushzone as Ricky, Mecard as Ryan, The Grossery Gang, and Disney Jr's Guess How Much I Love You.

Nicolas' voice can be heard in many video game titles, and is widely known for voicing the daredevil adrenaline-junkie Octavio 'Octane' Silva in Apex Legends with over 70 Million players. Also Shadow of the Tomb Raider, Astral Chain, Code Vein, Horizon Zero Dawn, Sushi Striker: The Way of Sushido, Naruto Shippuden: Ultimate Ninja Storm Revolution & Ultimate Ninja Storm 4, Fire Emblem Warriors & Fire Emblem Heroes, Nier: Automata, El Sword, Lightning Returns: Final Fantasy XIII, Hitman Absolution, Mafia II & III, The Bureau: XCOM Declassified, and many more.

He has also been the voice of numerous nationwide commercial campaigns, such as Taco Bell Breakfast, NASCAR, Pepsi, Hot Wheels, Mountain Dew, & White Castle.

A graduate in theater from University of New Orleans, Louisiana, Nicolas has a multitude of stage credits including the leading roles of Pale in Burn This and Sebastian in Shakespeare's Twelfth Night.

VOICE ACTING GUEST: DEREK STEPHEN PRINCE

Derek Stephen Prince, aka Steve, has been in the voiceover industry 24 years. His career spans across such shows as Power Rangers Turbo, Power Rangers In Space, Power Rangers Lost Galaxy, Power Rangers Time Force & Power Rangers Wild Force; Digimon: Seasons 1-4 & 6-7 playing such favorites as Digimon Emperor, Veemon, Beelzamon, Impmon, Piedmon and Jeremy, to name a few; Love, Hina where he played Keitaro; Bleach, where he played



Uryu Ishida; Naruto/Boruto, where he still plays Shino Aburame; Iggy the Boston Terrier on Jojo's Bizarre Adventures: Stardust Crusaders; Guts the pug in Kill La Kill; and Ranjiro Kiyama in BeyBlade Burst Turbo. Video games include the Kingdom Hearts series as Vexen; Odin Sphere as Oswald; Operation Darkness as Adolf Hitler and Jack the Ripper; Fuyuhiko Kuzuryu in Danganronpa 2; Kokichi Ouma in Danganronpa V3; Detective Harper in Blade Runner: Redemption; and Abul Barrel in CatheterINE – Full Body. Steve was in the original cartoon series of Lilo & Stich as Loki the shaved ice vendor; Little, Big, Awesome for Amazon; NFL Rush Zone – Guardians Unleashed as Jackson; the film Jungle Shuffle with Rob Schneider and Drake Bell as Louca the toucan; and the film Bling where he played the ring vendor, opposite Taylor Kitsch. This year, celebrate with Steve as Digimon Adventure 02 celebrates its 20th Anniversary. Steve played The Digimon Emperor, DemiVeemon, Veemon, ExVeemon, Paildramon and Imperialdramon – for those of you who remember the show. Steve is so excited to be at Anime Crossroads and can't wait to hang out with you all!

VOICE ACTING GUEST: PAUL ST. PETER



Paul St. Peter, twice nominated for BTVA Awards, is a voice actor from Los Angeles, whose many anime and video game credits include KINGDOM HEARTS (Xemnas), NARUTO (Nine Tail Fox), ONE PUNCH MAN (Beast King), DIGIMON (Wormmon, Leomon), ROBOTECH (Zor Prime), BLEACH (Yammy Riyalgo), WORLD OF WARCRAFT (Boden The Imposing), DYNASTY WARRIORS I-IV (Yuan Shao), DIGIMON: THE MOVIE (Kokomon), ZETMAN (Sugito), MAJIN (Majin), TESTIMONY OF THE NEW SHE DEVIL (Valga), BERSERK (Grunbeld), MIRACULOUS LADYBUG (Master Fu), GODZILLA III (Takeshi), LUPIN Pt.5 (Mamo), and RESIDENT EVIL 5 (Swahili Zombie). Paul does comical voices too, from WORMMON (Digimon Warriors) to PUNCH (Cowboy Bebop).

Among his other game, anime, and feature anime credits are GURREN LAGAAN (Jorgun), THE COUNT OF MONTE CRISTO, (Mondego), MONSTER (Dr. Reichwein), PAPRIKA (Konakawa), LUPIN III: THE SECRET OF MAMO (Mamo), DURARARA (Higa), X-COM (Dr. Heinrich), BATTLE B-DAMON (Armada), DIABLO III (Demented Spirit), and DEFIANCE (Burgess). Paul's voice can also be heard on such titles as MONSTER STRIKE (Death Panda), DRAKENGARD III (Michael The Dragon), JOJO'S BIZARRE ADVENTURES (Wamuu, Dire, Jack The Ripper), NARUTO 7: ULTIMATE NINJA STORM (Kurama), THE SEVEN DEADLY SINS (Armor Giant), AJIN (Hirasawa), HEARTHSTONE (Igneous Giant), KILLER (Colonel Derick) YS VIII: LACRIMOSA OF DANA (Sahad), ACE COMBAT 7 (various roles), GUNDAM: IRON BLOODED ORPHANS (McMurdo), DRAGON BALL SUPER (Sorbet), HUNTER HUNTER (Razor), LITTLE TIARAS (Oak), IRON 17 (Ionnias IX), MEGALO BOX (Burroughs), and SAINT SEIYA (Hakurei). A versatile performer, Paul also sang for four seasons with the San Diego Opera Company, three years with the Civic Light Opera, and appeared in several productions at the Old Globe Theatre. In Los Angeles, Paul has acted at the Globe Playhouse, Richard Basehart Theatre, Palos Verde Shakespeare on The Meadow, performed with the Rogue Artists, and has "gone on the road" for eleven seasons with the Nevada Shakespeare Festival.

As an instructor, Paul has taught speech, accents, dialects, phonetics, vocal production, and Shakespeare at The American Academy of Dramatic Arts, California State University Los Angeles, San Diego State University, Los Angeles Broadcasting School, the Windward School, and is a speech and acting coach for Native Voices at the Autry, a Native American Theatre company, and for the Rogue Artists.

Paul's TV appearances include work on NCIS, LAST MAN STANDING, JESSIE, LEGIT (for FX), RINGER, TIM AND ERIC'S AWESOME SHOW, and the hilarious KEY AND PEELE (Comedy Central.)

COSPLAY GUEST: ALEX LEVEL

Alex has been dancing for 24 years. She grew up dancing, spending most time in her mom's dance studio. She has taken classes in ballet, tap, jazz, hip hop, lyrical, modern, and acrobatics.

She's also into musical theater with 20 years under her belt. She started teaching dance and choreography for musicals at 16, and over the past 6 years, choreographed 17 shows. Her most recent being Cabaret at a community theater in Illinois.

Her favorite style of dance is tap and her favorite style of choreography is musical theater and contemporary. She doesn't have any particular favorite dance groups, but she does love watching World of Dance and So You Think You Can Dance.



COSPLAY GUEST: UYUDEULI



Uyudeuli has been dancing for 3 years, and her first debut was a cover of Ikon's song, Beautiful. She mainly likes to dance to KPop covers, especially girl groups. Her favorite girl group is DreamCatcher for their detailed, fun, and powerful dances. She also loves soloist Chungha for her simple, yet clean and entrancing dance moves.

Uyudeuli's motto when dancing is to always have fun no matter what. She believes as long as you put your heart into a dance and a song, then you can communicate with the world.

COSPLAY GUEST: NAETORI

I've been persistent in several different hobbies since I was young. Through the years I've found a love for cello, sports, drawing, gaming and more. Currently however, my main focus is creating cosplays. There are really no words to describe how it feels to "become" one of your favorite characters. Cosplay has allowed me to meet so many amazing people with similar interests, and has opened numerous opportunities for me. One of these opportunities that I am incredibly excited about is being a guest at Anime Crossroads. This convention is one of those that has a warm place in my heart, so I wanted it to be my very first guest appearance! I hope to meet even more amazing people this year.



COSPLAY GUEST: SPIKES COSPLAY



Oi Mate! My name is Spike or... Jake if you know me personally. I've been cosplaying for about 6 years now and have been in love with it even since. Cosplay absolutely means the world to me, I would never opened up as much as I have with people with out it. Being creative and having fun while meeting amazing people in the process is something I wouldn't trade for the world.

COSPLAY GUEST: TRICKSSI

Trickssi (she/her) was an honored guest at Aseliacon and Tekko in 2019. A dancer from the age of 3, Trickssi has taught ballroom dance professionally and for fun for over 12 years, and has hosted anime convention formal balls for 4 years running. If you've never danced in a social partner-dance atmosphere (ballroom/Latin/swing) or want to brush up on your skills, Trickssi is holding lessons prior to the ball. Check out the bar at the top for links to the official dress code, code of etiquette, and times/locations of the lessons and ball. For further inquiries regarding the formal ball, please email ballroom@trickssi.com.



Two years after she began cosplaying seriously in 2014, Trickssi founded the Cosplayer Survivor Support Network (CSSN), a for-us, by-us group advocating for anyone in our community who has been stalked, harassed, abused, or sexually assaulted. CSSN considers the safety of all convention attendees, cosplayers and otherwise, raising awareness by implementing a report card for convention harassment policies. Trickssi, in conjunction with the co-founders of CSSN, has also travelled to both coasts and Canada over the last several years to present panels on the important subjects of what consent really means and antiharassment education. She also volunteers on the conventions team with Uplift, a nonprofit organization that works with conventions to upgrade harassment policy and provide staff training. All of Trickssi's panels, including the dance lessons, promote antiharassment and inclusivity.

For information about the Cosplayer Survivor Support Network and to see how you can help, please visit <http://www.cosplayer-ssn.org>. For information about Trickssi, including her cosplay gallery and formal ball resources, please visit <http://www.trickssi.com>, or find her on Twitter, Instagram, Facebook, and Patreon.

COSPLAY GUEST: LADYDRAGON CREATIONS



Lisa started making costumes for cosplay and going to conventions in the spring of 2014. At the time she didn't know how to sew, so her mom helped her with her first cosplay. After that it was all her and there was no stopping! Now a few years later and more than 80 cosplay costumes made, she learned a lot and loves sharing what she's learned.

Lisa cosplays as many different characters, but she is best known for her many variations of Harley Quinn. And with each new cosplay that she finishes, ideas for the next one is already in the works. Lisa has won multiple awards for her outfits and her work has been shown in Cosplay Culture magazine, as well as other publications.

Website: www.ladydragoncreations.com

Facebook: www.facebook.com/ladydragoncreations

Email: ladydragoncreations@gmail.com

ENTERTAINMENT GUEST: BUBBLE POP

BURLESQUE



Bubble Pop Burlesque

Bubble Pop Burlesque is Anime Crossroads' staple troupe for evening and mature entertainment since 2016. Founded by Lola Hart and Erisaka Blu, Bubble Pop has grown to become a beloved troupe across the midwest!

They have performers from all over the United States, to include as far east as Washington DC and even Colorado. Bubble Pop's performers all have various talents outside of burlesque, and some are even involved in their respective local drag communities.

Bubble Pop's mission is to promote body positivity and respect. Hosting a diverse cast of bodies, Bubble Pop knows that representation matters. Also known for their "Con Parent" status within the convention scene, they are always here to lift you up when you need it. Bubble Pop works to keep the image of acceptance, diversity and above all else, love and respect, in their sights at all times.

Some of their major venues has included Colossal Con East, Anime USA, Anime Milwaukee, Maturicon, Indy Pop Con, Whoysercon, Evillecon, and Anime Central. Bubble Pop is rapidly growing to include this year some BIGGER conventions!!

Follow Bubble Pop Burlesque on their social media accounts to look for upcoming conventions and shows!

<https://www.facebook.com/BubblePopBurlesque/>

ENTERTAINMENT GUESTS: EDP DJs AND MC

DESCENT



Descent / Columbus

Since 2010, Descent has proven to be one of the most dedicated DJs to emerge from the convention dance scene. Having found a home in Trance and Progressive, his sets aim to make you dance, love, and most importantly feel the moment. Over the past 10 years, he has performed throughout the Midwest and East Coast, as well as hosting various club nights dedicated to fandoms.

Esher / Denver

DJ Esher. Egg expert. Miku wig wearer. Guaranteed to have an acceptable/eggcellent time. I'm so sorry.



Hazmatiq / Indianapolis

Hazmatiq is a Midwest based Bass music DJ. He has been dropping filthy bass drops for 5 years now and there are no signs of him stopping anytime soon. Electronic Music has been a love and passion of his since he was a child. This is 7th year attending ACR and his 2nd time DJing. Get your neck braces ready because you won't want to stop headbanging.

Peri / Columbus

Peri. is an up and coming DJ from Columbus, OH debuting in the con scene at Anime Crossroads 2020. He mixes primarily progressive house and future bass and is on a journey for the goodest vibes. He's also pretty good at League of Legends.

PERI.



MC: Oscar Smith

he jump. he attac. he mostly screams in your face

VOICE ACTING GUEST EVENTS

All Guests

Guest Roundtable — Friday 6pm, Panel Room 1

Ask all our Voice Acting Guests your burning questions in at this roundtable experience.

Jeannie Tirado

Jeannie Tirado, Voice Actor Q&A—Saturday 1pm, Panel Room 1

Join voice actress Jeannie Tirado for a special Q&A session where you can ask her what it's like to be a voice actress, and how to get started in the industry!

Acting in The Industry—Sunday 11am, Panel Room 1

Learn how to approach all different aspects of practical acting from on-camera to anime to video game to commercial work!

Nicolas Roye

A Bulletproof Mindset For Success In Voiceover—Saturday 12pm, Panel Room 1

Learn how a foolproof strategy on how to break into the voice acting field from experienced actor and voice actor Nicolas Roye.

Nicolas Roye Q&A—Saturday 2pm, Panel Room 1

Bring your questions and get to know more about Nicolas Roye!

Derek Stephen Prince

Shino & Friends (18+) - Friday 9pm, Panel Room 2

Attendees, now is your chance to ask Shino or any other character Derek has voiced, an 18+ question. Depending on the card you pick, the character answers the question, or reads from a fan-fiction based erotic novel about Shino Aburame. Prepare to have your childhoods ruined (in a good way, of course).

Jeopardy with Derek Stephen Prince - Saturday 3pm, Panel Room 1

Attendees, if you can answer enough questions correctly on the categories of Digimon, Other Anime, Live Action Dubbing, Original Animation and Personal Life you can win a free 8x10. This is a \$20 value!

VOICE ACTING GUEST EVENTS

(Derek Stephen Prince Cont.)

Everything Digimon - Sunday 12pm, Panel Room 1

Attendees, celebrate 20 years of Digimon Adventure 02 with Derek and Brian, as they take you back, answer questions you have, and re-enact scenes from the show with YOUR help!

Paul St. Peter

Building Your Network—Saturday 4pm, Panel Room 1

Noted voice actor Paul St. Peter (nominated for 2 BTVA Awards) will offer this fun and instructive panel about aligning your resources and associates, so that you can create an effective network for achieving your goals. Working from the core of your family and friends, and extending outward to include social media and community assets, Paul will accompany you on this journey to build an effective support group. Whether you desire a career in show business, or simply want to be a better worker, Paul will share his insights and ideas in a way that will positively impact your daily efforts.

Xemnas After Dark (18+) —Saturday 9pm, Panel Room 1

Let's all get together and have some late night fun with Paul St. Peter, the voice of Xemnas, from KINGDOM HEARTS! Have you ever wondered what it would be like to have Xemnas whisper sweet nothings in your ear? Maybe there is a favorite line from an anime or film that you would like to hear spoken in that silky, Organization XIII voice.

Well, now is your chance! Mr. St. Peter will circulate papers for all to write upon, and then read the lines that are written by the attendees. Sexy, silly, weird, and just downright odd lines are welcome!

The Villains of Paul St. Peter—Sunday 3pm, Panel Room 1

Paul St. Peter talks about the vocal adjustments and character choices he has used to create some very frightening voices! His portrayals of XEMNAS (Kingdom Hearts), and NINE TAIL FOX (Naruto), have chilled many a spine, and the terrifying YAMMY RIYALGO (Bleach) is a study in pure menace. Paul will demonstrate his techniques in a clear, simple manner that will allow the fans to feel they are part of the creative process. Then he will ask for volunteers from the audience to rise and frighten everyone with their own vocal creations. Let's all have some scary thrills!

COSPLAY GUEST EVENTS

Naetori and Spikes Cosplay

Getting into Character for Cosplay — Friday 2pm, Cosplay Room

Naetori and I will explain the fun of getting into character having fun and making friends while acting as your favorite character.

Post processing 3d prints — Saturday 10pm, Cosplay Room

Naetori and I will be showing guests what to do with 3D prints after they come off the bed to create awesome props costs \$40 dollars to interact but free to stay, watch and listen

Cosplay makeup 101 — Sunday 11am, Cosplay Room

Naetori and I will show guests how to up their cosplay game by adding makeup to more look like everyone's favorite characters.

LadyDragon Creations

How to use a pattern - Friday 3:30pm, Cosplay Room

What to do once you find a pattern. From placement on material and cutting. To actually sewing it together.

Cosplay Q and A with LadyDragon Creations - Friday 6pm, Cosplay Room

Bring your questions about cosplay. Anything about costumes or conventions. Or whatever!

Cosplay on a Budget – Sunday 10am, Cosplay Room

Simple tricks on how to save some money when making a cosplay costume.

Trickssi

Trauma in the "Tales Of" Series — Saturday 9pm, Cosplay Room

Follow the psychological journeys of characters from Tales of Symphonia, Tales of the Abyss, Tales of Zestiria, and Tales of Berseria who have experienced trauma such as betrayal, body possession, dismemberment, and more. We will confront the appropriate and inappropriate responses of the narrative to survivorship and recovery as it relates to the needs of real-life survivors. Games will go in chronological order with spoiler warnings. Sponsored by CSSN.

I Was a Cosplay Mean Girl — Sunday 1pm, Cosplay Room

Raise your hand if you've ever felt personally victimized by Regina George—er, the cosplay community! Trickssi shares big-hair secrets of what it was like to BE a bully before she became an advocate against bullying, harassment, and more through the Cosplayer Survivor Support Network (CSSN). Whether you "go here" or not, learn how you can personally make a difference in iri and online spaces.

Darling★Doubutsu

Every year we bring in a group of talented maids and butlers from all over the country to entertain and serve you for a weekend! For only a small fee, you can get a full meal, as well as access to special performances and fun events, hosted by our cute maids all weekend long! Don't miss out on the fun! We can't wait to serve you!

2020 Maid Café Schedule

Friday:

Maid Cafe Classic 1:00-2:00pm

Maid Cafe Classic 3:00-4:00

Maid Cafe Classic 5:00-6:00

Maid Cafe Classic 7:00-8:00

Maid Cafe 18+ 10:00-11:00

Saturday:

Maid Cafe Classic 12:00-1:00

Maid Cafe Classic 2:00-3:00

Maid Cafe Classic 4:00-5:00

Maid Cafe Classic 6:00-7:00

Maid Cafe 18+ Tsundere 9:00-10:00

Sunday:

Maid Cafe Classic 12:00-1:00

Maid Cafe Finale 2:00-3:00

Please go to the Maid Café for pricing and seating availability!

MAIN EVENTS

Opening Ceremonies

Ahoy! Hoist the colours! Toss a coin to your-wait, wrong genre. Join us, matey, for the beginning of Anime Crossroads 2020! See our lovely guests and hear about special events to expect aboard this hear vessel.

Dance Showcase

Yo-ho yo-ho, dancin' life for me! Our dance showcase is bigger and better than ever! Our competitors will give their finest jig on the deck to music that they love!

Formal Dance Lessons

Before you don ye finest for the formal, join Trickssi as she shows you the ins and outs of ballroom dance to put ye best foot forward!

ACR Formal Dance Party

Bonnie lads, Bonnie lasses, and Bonnie non-binaries, put on yer finest and come to our formal dance! Whether ye got two left feet or two right, the lovely Trickssi will be sure ye find your footin'! Argh! 'Tis a formal occasion so any bilge rat not in their finest will not be permitted, but a more casual attire is allowed in the final hour. See <http://animecrossroads.com/formal-ball/> for more information!

ACR Karaoke

Any of ye be songbirds lookin' for a place to sing with minstrels? Then to ACR Karaoke! What songs will be sung, ye ask? Well, the songs that can be sung, are by those who only wish to sing it...savvy?

BPB Burlesque Show 18+

Come feast yer eyes, but only if ye be 18 and older, on what the talented Bubble Pop Burlesque brings to the stage! The wonderful and beautiful performers will cut yer coin purse and make ye blush while doing so! Dabloons (tips) are always welcomed! Valid Government issued ID is required. We welcome photos and video! Please no flash photography!

AMV Contest

Avast! AMV's off the port bow! Hop in the life boat and row to land to see the finest fan-made music videos of your favorite characters and shows. Cast your votes over which is the Captain of the AMVs! Bring a pen and your spyglass!

MAIN EVENTS

Cosplay Masquerade

Hard to starboard! Cosplayers to yer stations! Run out the oars! The Masquerade is underway! See the contest where cosplayers come to swashbuckle to be a pirate lord! Cheer for the best and yer mates! There will be non-competitors too, who just wish to show off their fancy baubles! All in favor say AYE!

The Drag Show

All are welcome to watch and cheer for the fiercest and finest Queens and Kings of the seven seas. We welcome photos and video! Please no flash photography!

Guess Who

Release the Kraken! Guess Who is an explosive game show that'll sure blow your hat clean off! No quarter will be given! Feet pics will be shown! Lads will be bald! And ye must ask yourself one question! Would you go off the world map to win this game?

ACR Electric Dance Party

All hands! ACR's Main Events has been commandeered this year by the illest DJs! Come for the mutiny! Stay for the memories!

ACR Swap Meet

Have ye come to trade old merch? Care to part with that bit of trinket? Come to the swap meet! There be treasure here!

AMV Winners

The Captains of the AMV's have been chosen! Keep to the code and see who did their best in 2020!

Closing Ceremonies

Cast off! Come sail away! Join our crew as we say goodbye to guests and you all! If ye have any complaints or "constructive criticism", ye can be heard here!

THE RIBBON GAME

This year, we will be having a ribbon game. To participate, simply collect ribbons from all around the convention by attending special events, panels, gaming, and more! The attendee with the most ribbons at closing ceremonies will win a free badge to Anime Crossroads 2021!

REMINDER! After collecting a ribbon, please dispose of the paper backing in a trash or recycling container. We don't want to litter the convention space with paper!

FAQs

What is a badge ribbon?

A badge ribbon is small satin ribbon that hangs below your convention badge. After you earn one, you can hang it below your badge in a long chain for everyone to see!

Do I have to get ribbons?

No! This is just a game for those who are interested. It is not required for any attendees.

How do I get ribbons?

You get them from participating in the convention. You can also meet up with other ribbon collectors at Ribbon Meet-ups on each day of the convention to find out how to collect more. See the schedule for times and locations of these meetups.

We hope you have fun and collect as many as you can!

PRINCESS EVENTS

For Anime crossroads 2020, we are introducing new events! This year you'll be able to live your dream of having a lovely time with some Disney princesses. These experiences include a craft, food, and magic that can only be brought to life by Disney. So, buy your tickets before they are all sold out!

Some princesses and heroines you might see who will be there include:

Alice	Cinderella	Mulan
Anna	Elena	Rapunzel
Ariel	Elsa	Snow White
Aurora	Jasmine	Tinkerbell
Belle	Merida	

Special thanks to one of our Sponsors, Once Upon a Princess, for helping us make this event possible!



After growing up watching the movies and loving the beautiful dresses and actions of princesses, who wouldn't want to be a princess? Thus Once Upon a Princess was born!

Our mission is to offer a unique and memorable birthday by bringing your child's most beloved fairytale characters to life! We pride ourselves on offering an affordable but one of a kind experience for your child. Birthdays are a truly special time and we want to ensure that it is a magical and fun filled day!

We are here to offer spectacular opportunities for your little princes and princesses to meet the characters they know and love! On top of birthdays, we also host events and attend charity events!

Learn more about them at <https://www.ouapindiana.com/>

Please go to the Information Desk to purchase tickets!

VIDEO GAMING

VG ROOM RULES FOR ATTENDEES

- All equipment belong to the con or staff. Treat all equipment, consoles, tvs, and games with care as if they were your own personal belongings. Failure to follow this rule can result in removal from tournaments/events, Gaming room, or the convention.
- Most VG stations are set up for free play. To check out a video game and controller at the check out table, one badge is needed to check out games. In rare circumstances, we may have time limits for specific stations depending on volume and capacity of free play area.
- No open food or drinks at any of the free play or tournament stations. Food and drinks are allowed in the spectator area.
- Most importantly, enjoy yourself and have fun!

VIDEO GAME TOURNAMENT SCHEDULE

My Hero Academia: One's Justice: Friday 4pm

Mortal Kombat 11: Friday 7pm

Smash Ultimate: Saturday Noon

Overwatch (PS4): Saturday 4pm

Mario Kart 8 Deluxe: Saturday 5pm

Soul Calibur 6: Sunday Noon

All Tournaments will take place in Gaming Room. The semi-finals and finals of our top 3 tournaments with the most participants will take place Sunday Afternoon in Main Events.

VIDEO GAMING

LIST OF OPEN GAMING CONSOLES

- Xbox One
- PS4
- Switch
- Xbox 360
- PS3
- Wii U
- PS2
- Gamecube
- N64
- SNES Classic
- NES Classic

SPECIAL GAMING EVENTS

Late Night Rock Band 4 and Persona

Come join us Friday and Saturday night for some late night play of Rock Band 4 and Persona 3/4/5 Dancing games. We will have Rock Band 4 (Friday) and the Persona games (Saturday) set up from 10pm-2am each night on the projector for attendees to come and play. We will have a sign up rotation sheet for the events during the designated time slots. Depending on participation, we may limit each sign up to 2 songs per individual/group/instrument. Individuals/Groups can sign up multiple times on the rotation sheet.

High Score Challenge and Monster Hunter World Time Attack

Join us for the 2nd year for both events going on all weekend. This year's game for the High Score Challenge will be a predetermined game chosen from NES Remix Pack (WiiU) while MH will be on PS4 with the first challenge quest of the game. Sign-ups for both events will be at VG Free-Play check out station.

Smash Ultimate King of the Hill

Take part in Smash Ultimate King of the Hill Sunday from Noon-2pm. We will have Smash set up on our gaming projector with sign-ups going on rotation for the 2 hour event. 2 participants battle in a best of 1. Winner stays while a new challenger on the rotation enters.

POKÉMON CHALLENGE

We are once again hosting our 5th annual ACR Gym Leader Challenge with the help from The Midwest PokeOtaku League. Attendees can challenge our staff, who will be serving as Gym Leaders throughout the weekend for a chance to earn badges and win prizes. All skill levels of trainers are welcome to participate. The rules for the challenge are as follows-

-Game must be one of the Gen 7 3DS games (Sun, Moon, US, UM), Gen 8 games (Sword and Shield), or Pokemon Go

-No more than one copy of the same Pokemon

-All Pokemon available for use for Gen 7 and Pokemon Go. Only Galar dex pokemon allowed for Gen 8 games

-Format of battle chosen by Gym Leaders for Gen 7 and 8 Games. Pokemon Go will be 3v3 at highest available setting

-MPOL House Rule 1: Only one Ultra Beast per team (Gen 7 only)

-MPOL House Rule 2: Only one Tapu per team (Gen 7 only)

-MPOL House Rule 3: Only one Legendary/Mythical Pokemon allowed per team

POKÉMON CHALLENGE

Theme for the 2020 Challenge:

In celebration of Sword and Shield, come participate in The ACR League. With the addition of Gen 8 games and Pokémon Go for this year's challenge, we will be using a 3 tier system for attendees to battle our designated Gym Leaders. Participants are allowed to participate from 1 tier up to all 3 tiers with each tier varying in skill and difficulty. Each tier will have 5 Gym Leaders assigned to battle. The tiers are as follows:

-Tier 1: Casual League (Pokémon Go) (For trainers looking for casual enjoyment)

-Tier 2: Minor League (Sword and Shield) (Mixed Casual/Competitive) (For your standard trainers/Pokémon players)

-Tier 3: Major League (SM/US/UM) (Competitive) (For the most competitive of trainers)

For Tier 1 and 2, attendees must have their own copy of Go or SwSh. For Tier 3, attendees can bring their own 3DS or use the League's 3DS and rental Pokémon to battle for Tier 3. Prizes for each tier are as follows:

Tier 1- Completion Badge

Tier 2- Gym Badges and Completion Badge

Tier 3- Gym Badge, Completion Badge, and Pokémon related Door Prize

TABLETOP GAMING

We are excited to have our partners at Guardian Games helping us out in our Tabletop room. Join them all weekend for Open Tabletop gaming!



Guardian Games

Tabletop Events

Friday

- All Day Demos for Magic the Gathering, Yugioh, Pokemon (Free)
- 3pm - Yugioh - Win a mat
- 5pm - MTG - \$10 Draft - Prize Packs and FNM Promos
- 10pm - 1am - Cards Against Humanity

Saturday

- All Day Demos for Magic the Gathering, Yugioh, Pokemon (Free)
- 12pm - Yugioh - Win a Mat - Free
- 4pm - Pokemon Standard - Free
- 7pm - Yugioh Advanced - \$5 - Prize Packs
- 7pm - MTG - Draft - \$10 - Prize Packs
- 10pm - 1am - Werewolf

Sunday

- All Day Demos for Magic the Gathering, Yugioh, Pokemon Free

HARASSMENT POLICY

Harassment and Assault

“No” means “no.” “Stop” means “stop.” “Go away” means “go away.” Only “Yes” means “yes.” Harassment is any behavior that seriously annoys or alarms another person. This includes unwanted physical contact, following someone in a public area, verbal assaults, or threatening physical violence. An offender may lose their badge and the matter may be referred to the proper law enforcement authorities.

Reporting Harassment and Assault

The safety of our attendees is our first priority at Anime Crossroads. If you see or experience any form of harassment, please report it soon as possible. Harassment by anyone be them attendees, guests, volunteers, security, or staff, should be reported.

If you are being harassed, immediately contact Anime Crossroads at contact@animecrossroads.com, a nearby Anime Crossroads staff member, or hotel security. In case of an emergency or if a staff member cannot be found, please contact (317)-296-3343 via phone or text, and someone will be with you as soon as possible to address the situation. Convention staff and security personnel have the right to remove an attendee's badge for not following the rules and their commands, and may eject a person from the convention.

NEED HELP NOW?

Call or text (317)-296-3343 and someone will be with you as soon as possible!

CODE OF CONDUCT

General

Anime Crossroads expects a level of acceptable and reasonable behavior from all attendees. Please be considerate to all Attendees, Guests, and Anime Crossroads Staff, as well as for the individuals who are attending other events at the hotel. Anime Crossroads attendees are expected to obey the rules set by Anime Crossroads. Any violation may result in suspension of their pass(es) and even a permanent ban from the Anime Crossroads Convention and its sister conventions. Any attendee who violates a state or federal law at Anime Crossroads will be reported to local authorities. Anime Crossroads has the right to revise the Code of Conduct at any time and for any reason without notice.

Consent to Photography

Any photographs or videos of attendees taken by Anime Crossroads staff in an official capacity may be used or published by Anime Crossroads without further consent of the attendees being recorded. Photography and recording of any kind are strictly prohibited during concert events, with the exception of official Anime Crossroads Press Staff and pre-approved members of the general press.

Behavior

Anime Crossroads strives to provide a safe and fun environment for all those who attend the convention. Behavior such as, but not limited to, skanking, moshing and/or standing on chairs will not be tolerated at any time for any reason during any convention events. Individuals who engage in such behavior will be immediately ejected from the event. A verbal warning will be issued for a first time violation and any further misconduct will result in confiscation of their pass for the remainder of the convention.

Smoking is only permitted in pre-designated areas at the convention space. Please be prepared to show your badge any time you enter a convention space or event – it identifies you as a fully paid attendee of the convention. Please consider how your words and actions reflect on the convention and how they impact those around you, as most of the convention activities and areas are directed at general audiences. Keep in mind that other individuals' opinions may differ from your own. Do not engage in heated discussions with an individual(s). Use your common sense in public areas.

If you are unsure whether something is appropriate to do in public, please consult one of the Anime Crossroads Security staff or Directors. If you notice others are uncomfortable with your costume or your activities, please stop immediately. We take pride in our appearance and we want you to do so as well while still having fun. To this effect, Anime Crossroads Directors have final say on all matters.

Costumes and Clothing

Any indecent exposure (public exposure of genitalia, buttocks or nipples) is not permitted. When choosing and/or creating your costume, please keep in mind the constraints of local laws and customs concerning public decency. Just because an anime character wears only a face mask, you may not do so. Sturdy and fitted costumes are required; you should not be falling out of your costume, and it should not be falling apart around you. Also, remember to have proper support such as bras and/or athletic cups, especially if you plan to be physically active, i.e., dancing or running when approved. If you have a bulky or large costume, please be aware of your surroundings. Try not to hit other attendees, block walkways or access, or cause a disruption. You are responsible for your own costume and should respect those around you. For more specifics on costume and cosplay requirement, please see our Cosplay and Weapons Polices.

CODE OF CONDUCT

Buying, Selling, and Solicitation

Anime Crossroads has a few main areas where merchandise is sold – the Dealers' Room and Artists' Alley. Anyone who receives payment for goods in the convention space must comply with all the convention's rules regarding this. For any sale of merchandise, the exhibitor rules apply. Other restrictions may also apply.

Anime Crossroads takes its obligations in this area very seriously. Any solicitation at the convention, whether verbal or use of signage for monetary payment or exchange of services that does not comply with these restrictions, is prohibited. Some examples of prohibited solicitation or sale are musicians requesting tips, setting up artwork for sale in the common areas, and passing out signs or cards to solicit a business in areas other than the aforementioned commerce areas. Violation of these rules may result in the offender forfeiting their pass, returning all payments, and facing expulsion from the convention area. Please also note that certain solicitations are ILLEGAL and will result in immediate membership pass forfeiture and possible referral to the proper law enforcement authorities. Any solicitation or selling outside of the convention center requires a street vendor license from the city. Should you be caught engaging in such activities, you may be ticketed and fined, as well as possibly sent to jail. Offering favors of a sexual nature for sale, such as kisses, hugs, dates, gropes, spankings, etc., are strictly prohibited as they may be viewed as forms of prostitution. Attempts to circumvent any of these rules such as throwing money and merchandise on the ground and other such tactics are also prohibited.

Liability

Anime Crossroads, its personnel, and its affiliates are not responsible for any damage, theft, injury, or loss. Attendees of the convention are responsible for their own actions and belongings as well as for any resulting repercussions. Convention staff are on hand to assist in any situation. However, any civil or medical emergencies that may occur must be handled directly by the appropriate authorities.

Final Word

Anime Crossroads Directors reserve the right to remove any attendee from the Convention grounds for any reason deemed unsafe or harmful to others or for repeated failure to follow the rules.

For Assistance

If you have any questions, comments, or concerns regarding our Code of Conduct, please contact us by sending an email to contact@animecrossroads.com prior to the convention. You may also visit the Convention Operations room during the convention. Please consult your convention floor map in the Program Guide to find out the location of Convention Operations.

COSPLAY AND WEAPON POLICY

A costume, prop, or weapon may be deemed unacceptable if it:

- Fails to comply with local laws.
 - Leaves your feet bare.
 - Has vulgar remarks or hate speech in any language.
 - Has dangerous protrusions such as spikes or sharp edges.
 - Is a costume that extends more than six inches from your body in any direction? (For example, if your costume has a tail, you may hold it next to your body, but not let it trail out behind you.)
 - Is a prop that is longer than your height? If you are less than four feet tall, your props may be up to four feet long. Props that are too long may be carried in pieces and reassembled for pictures.
 - Impedes the view of others during seated events.
 - Has a tightly-strung bowstring.
 - Has a laser pointer or similar capability.
 - Has parts made of live steel. Live steel is defined as an object crafted from metal that has a point or blade-like edge, whether blunt or sharp. Live steel purchased from vendors must stay boxed while in convention space.
 - Is a gun-like prop without an orange tip. Gun-like props also must have their firing mechanisms disabled and have nothing loaded.
 - Is a real firearm.
 - Is being used or handled unsafely.
- Is determined by convention staff to be unsafe.

Cosplay Interaction Policy

- Do not touch another person, or their costume, without permission. Uninvited glomping, hugging, grabbing or roughhousing will not be tolerated. Repeat violators will be ejected from the convention.
- Be respectful of others. No harassment, catcalling, verbal abuse, or stalking will be tolerated.
- Do not block hallways or public areas while taking photos. If you are taking a photo, please move to one side of the hallway or go outside.

Props & Accessories Policy

Props carried in public areas must be no more than your height. This is for the safety of all attendees, as well as to prevent damage to personal property. If your prop is larger than your height, please do not bring it into public areas. If you are using a large prop for a special event, such as the Masquerade or for purposes of demonstration in a panel, you may have the prop approved for temporary use in those areas only. The prop must be returned to your hotel room or car immediately when the event is over.

Use caution when carrying or displaying large props. If you are seen wielding a large prop in a reckless or dangerous manner, your prop may be confiscated. If ACross staff feels that your prop poses a risk to others, you will be asked to remove the item from public areas, or it may be confiscated.

Prohibited Materials

Flammable materials such as candles, fireworks, sparklers, liquid fuels, or other fire hazards are strictly prohibited. Small personal smoking paraphernalia (cigarettes, lighter, etc.) may be carried, but may NOT be used in indoor public convention areas as per local law. Your costume should not shed. Please avoid loose materials such as sand, glitter, confetti, flower petals or other items that are designed to fall, scatter or otherwise separate from your costume. We want to be welcomed back for next year!

COSPLAY AND WEAPON POLICY

Weapons Policy

ALL WEAPONS must be inspected and approved by ACORE prior to being carried or displayed in public areas. If you are found to be in violation of this policy, your weapon will be confiscated and you may be ejected from the convention. No projectile weapons of any kind, active or disabled, are permitted without passing weapons check. This includes, but is not limited to:

- real firearms
- pellet/BB guns
- paintball guns
- air guns
- water guns
- cap guns
- dart guns
- bows or crossbows
- nerf guns

(The **ONLY** exception to this policy is if the person carrying the weapon is a member of law enforcement. Please present credentials to ACORE upon arrival.)

Artificial and replica guns will be permitted, pending inspection by ACORE, if they meet the following criteria:

- They cannot now, and have never been able to, fire a projectile. This included nerf guns.
- They have a non-removable orange tip
- No live steel (edged metal weapons) will be permitted. Replica weapons must be made of a non-metal, non-sharp material, must be no more than 60 inches in length, and must be approved by ACORE. Metal is permitted on a costume garment, provided it does not present a safety hazard, as determined by ACross staff.

Commercial weapon replicas purchased in the dealer room must remain peace-bonded at all times and must be taken directly to your hotel room or car after purchase. They may not be carried around the convention. Noncompliant weapons in convention areas will be confiscated by ACORE.

Signs Policy

Signs are not permitted unless they are an intrinsic part of your character's costume. Personal message signs, fandom signs (such as "Will Glomp for Pocky," etc.) and similar signs are prohibited. Clothing that displays messages deemed to be inappropriate or offensive to others (including, but not limited to, explicit language and sexually suggestive or racially offensive material) will not be permitted. ACross staff reserves the right to ask attendees to change or cover offensive clothing. Failure to comply will result in your badge being confiscated.

Handling of Unacceptable Costumes and Props

If you are found with an unacceptable prop, we will ask you to take it to your room. If you are unable or unwilling, or this is a repeat problem, we may ask to confiscate the problem prop. Confiscated props may be claimed from 2 to 6 on Sunday by visiting Convention Operations, after which they will be disposed. You must bring a government-issued photo ID to claim your prop.

The Director of Anime Crossroads Rules Enforcement can render final say on the acceptability of any costume or prop.

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